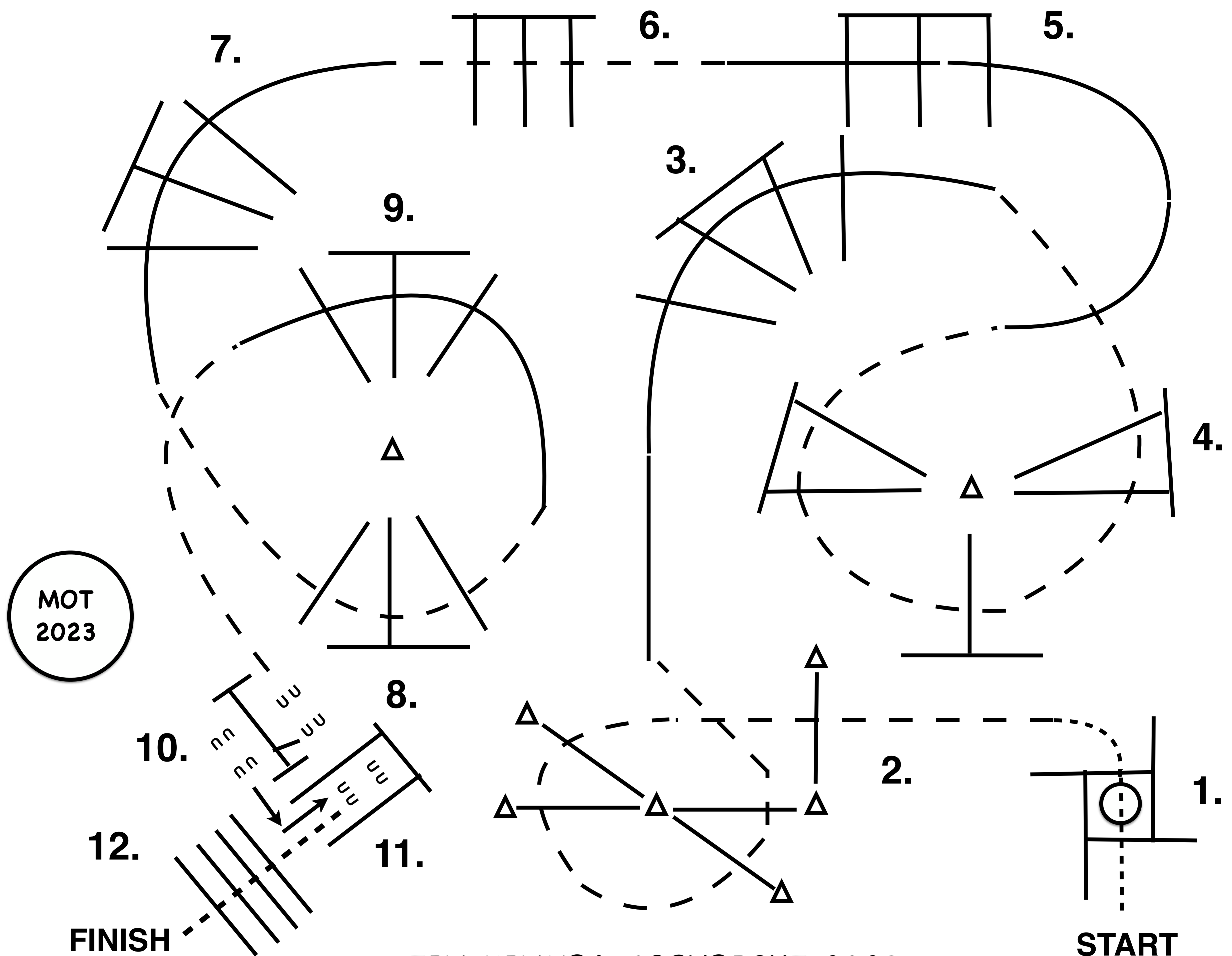


REGION 6 SUPER 6

WEDNESDAY, JULY 18TH

JUNIOR TRAIL - YOUTH 13 & UNDER
YOUTH 14-18 - SELECT - AMATEUR
SENIOR TRAIL

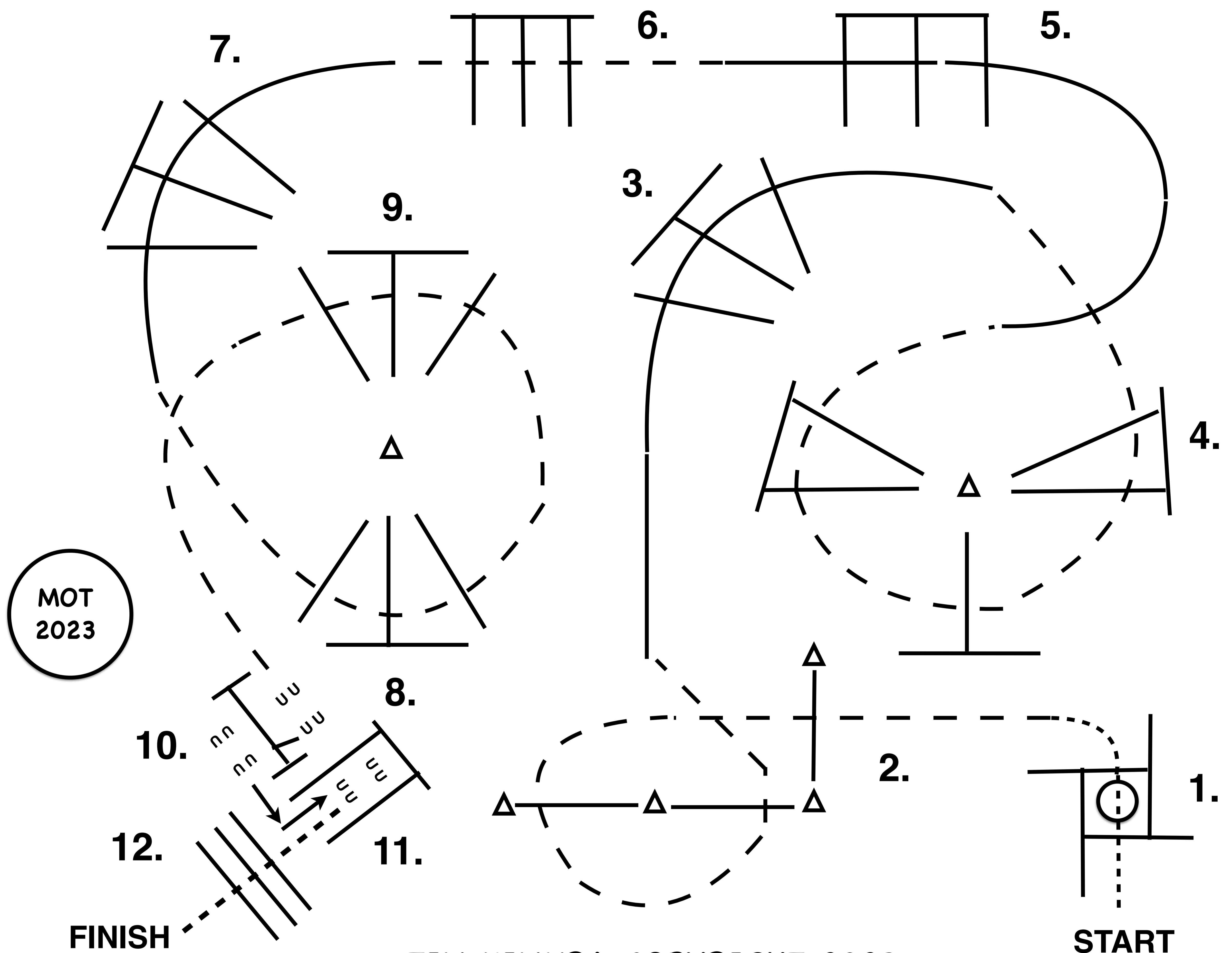


1. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (RIGHT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. LOPE OVER POLES (LEFT LEAD).
10. BREAK TO THE JOG, JOG UP TO GATE, WORK GATE RIGHT HAND.
11. BACK AROUND CORNER, BACK BETWEEN POLES.
12. WALK OUT CHUTE, WALK OVER POLES.

REGION 6 SUPER 6

WEDNESDAY, JULY 18TH

GREEN TRAIL
LEVEL 1 AMATEUR & SELECT
L1 YOUTH 13 UN, 14-18

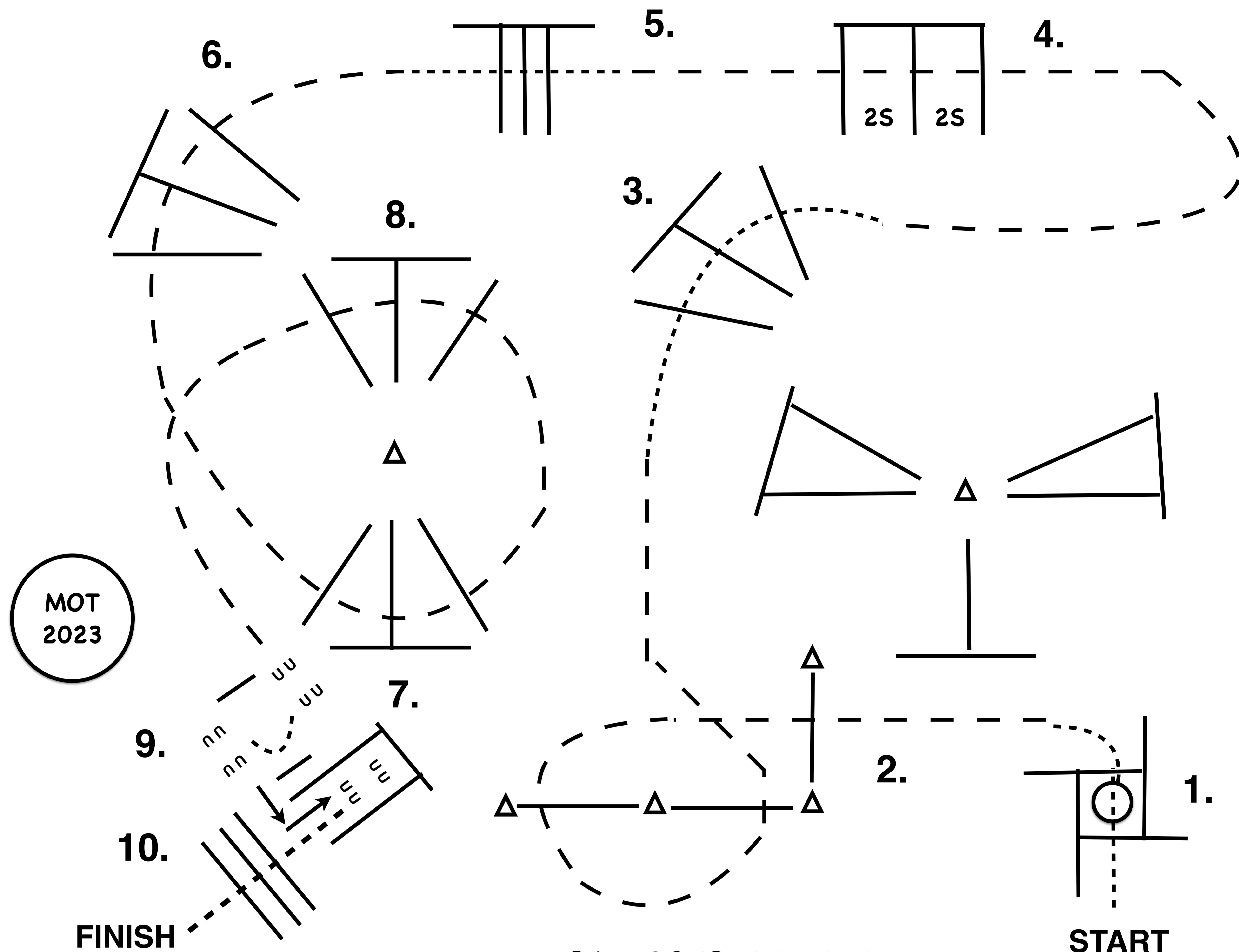


1. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (RIGHT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. JOG OVER POLES.
10. JOG UP TO GATE, WORK GATE RIGHT HAND.
11. BACK AROUND CORNER, BACK BETWEEN POLES.
12. WALK OUT CHUTE, WALK OVER POLES.

REGION 6 SUPER 6

WEDNESDAY, JULY 18TH

L1 AMATEUR WALK TROT TRAIL
L1 YOUTH WALK TROT TRAIL
EWD WALK TROT TRAIL
SMALL FRY TRAIL



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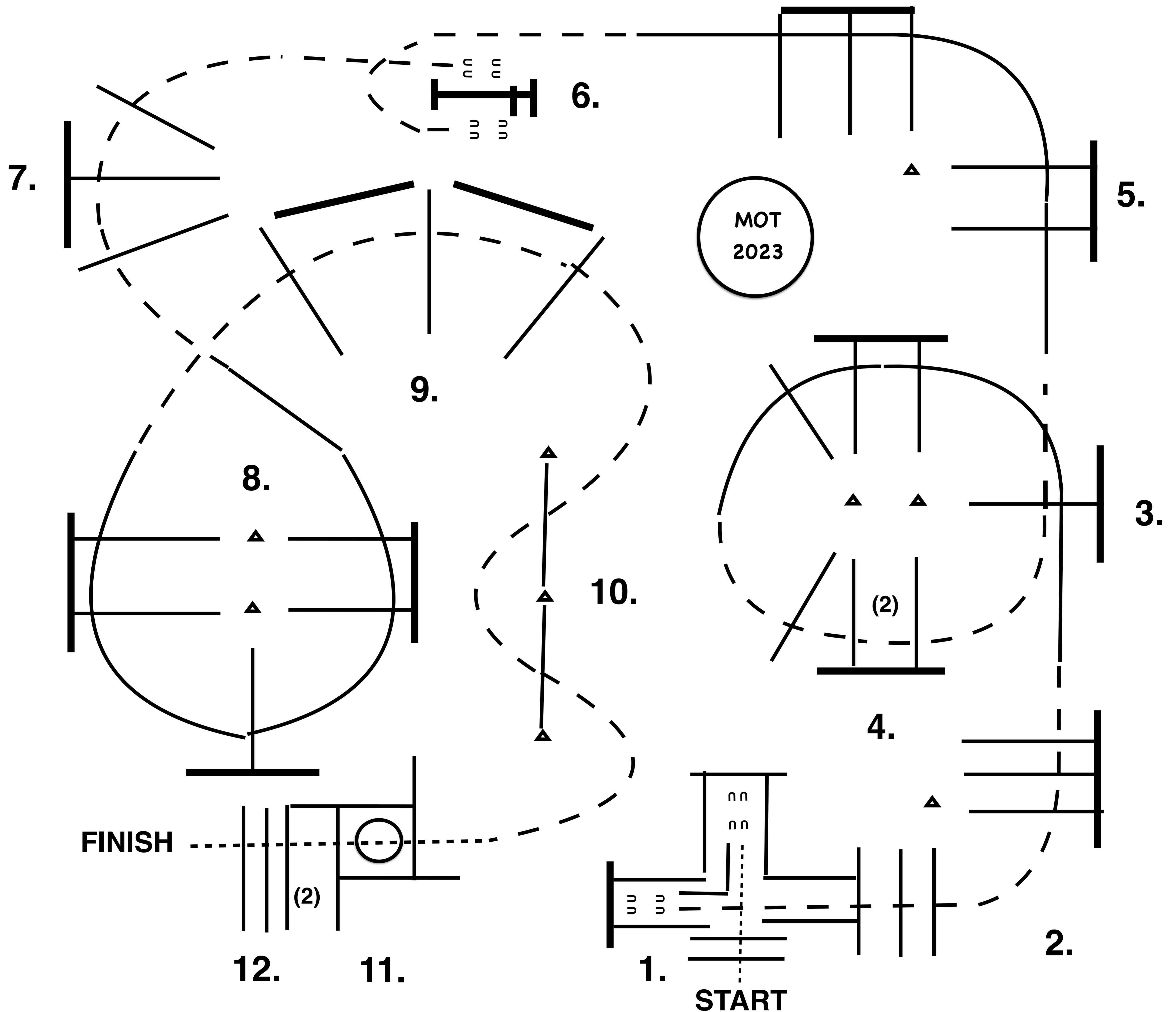
1. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. STOP OR BREAK TO THE WALK, WALK OVER POLES.
4. JOG OVER POLES.
5. STOP OR BREAK TO THE WALK, WALK OVER POLES.
6. JOG OVER POLES.
7. JOG OVER POLES.
8. JOG OVER POLES.
9. STOP OR BREAK TO THE WALK, WALK THROUGH GATE TURN RIGHT BACK BETWEEN POLES, BACK INTO CHUTE.
10. WALK OUT CHUTE, WALK OVER POLES.

REGION 6 SUPER 6

SUNDAY, JULY 23RD

JUNIOR TRAIL - YOUTH 13 & UNDER
YOUTH 14-18 - SELECT - AMATEUR
SENIOR TRAIL

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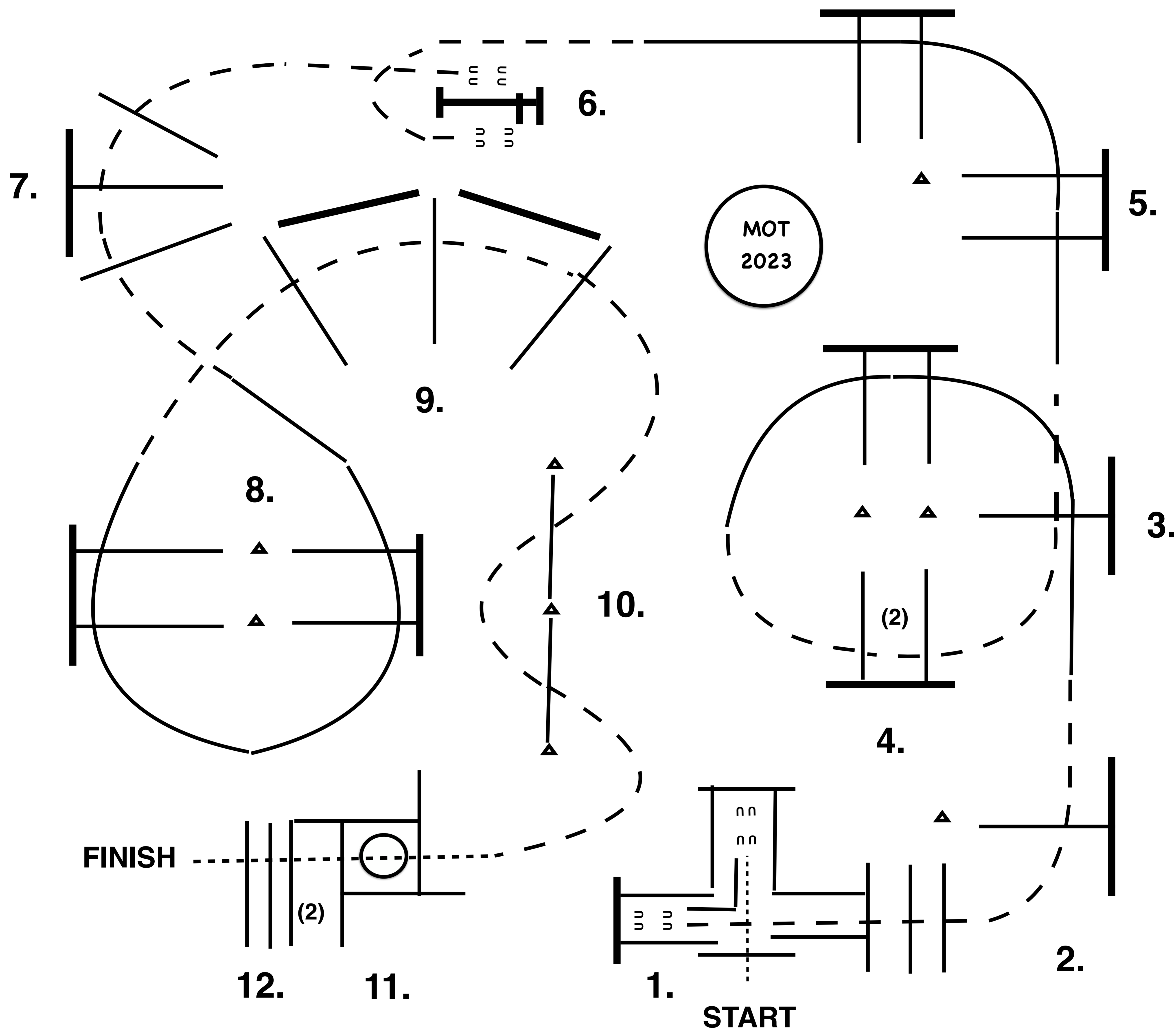
1. WALK OVER POLES, WALK INTO CHUTE, BACK AROUND CORNER, BACK BETWEEN POLES.
2. YOU MAYU WALK FORWARD, THEN JOG OUT CHUTE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG UP TO GATE, WORK GATE LEFT HAND.
7. JOG OVER POLES.
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. JOG THROUGH SERPENTINE, JOG OVER POLES.
11. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY.
12. WALK OUT BOX, AND WALK OVER POLES.

REGION 6 SUPER 6

SUNDAY, JULY 23RD

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GREEN TRAIL
LEVEL 1 AMATEUR & SELECT
L1 YOUTH 13 UN, 14-18



1. WALK OVER POLE, WALK INTO CHUTE, BACK AROUND CORNER, BACK BETWEEN POLES.
2. YOU MAYU WALK FORWARD, THEN JOG OUT CHUTE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG UP TO GATE, WORK GATE LEFT HAND.
7. JOG OVER POLES.
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. JOG THROUGH SERPENTINE, JOG OVER POLES.
11. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY.
12. WALK OUT BOX, AND WALK OVER POLES.

REGION 6 SUPER 6

SUNDAY, JULY 23RD

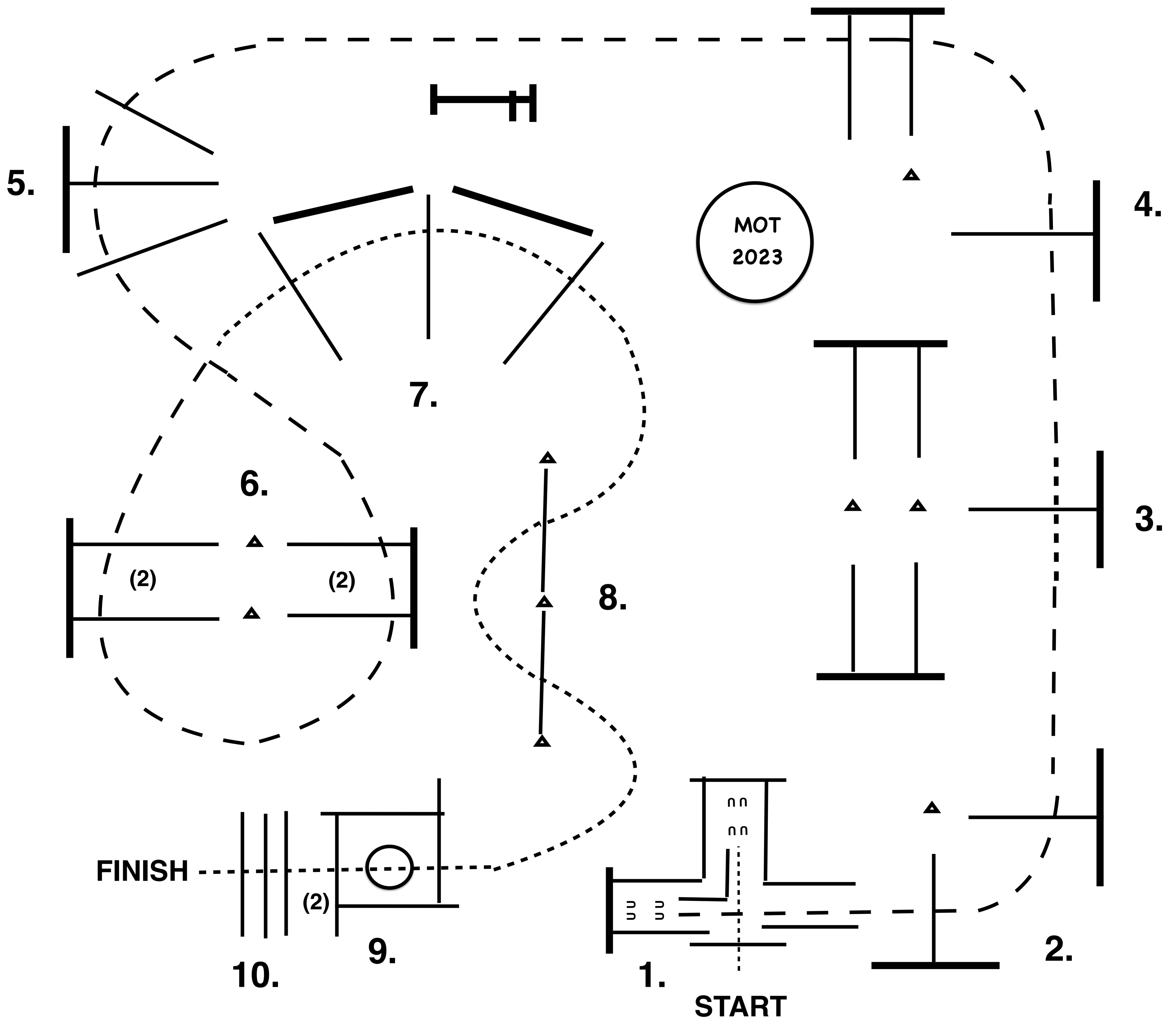
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L1 AMATEUR WALK TROT TRAIL

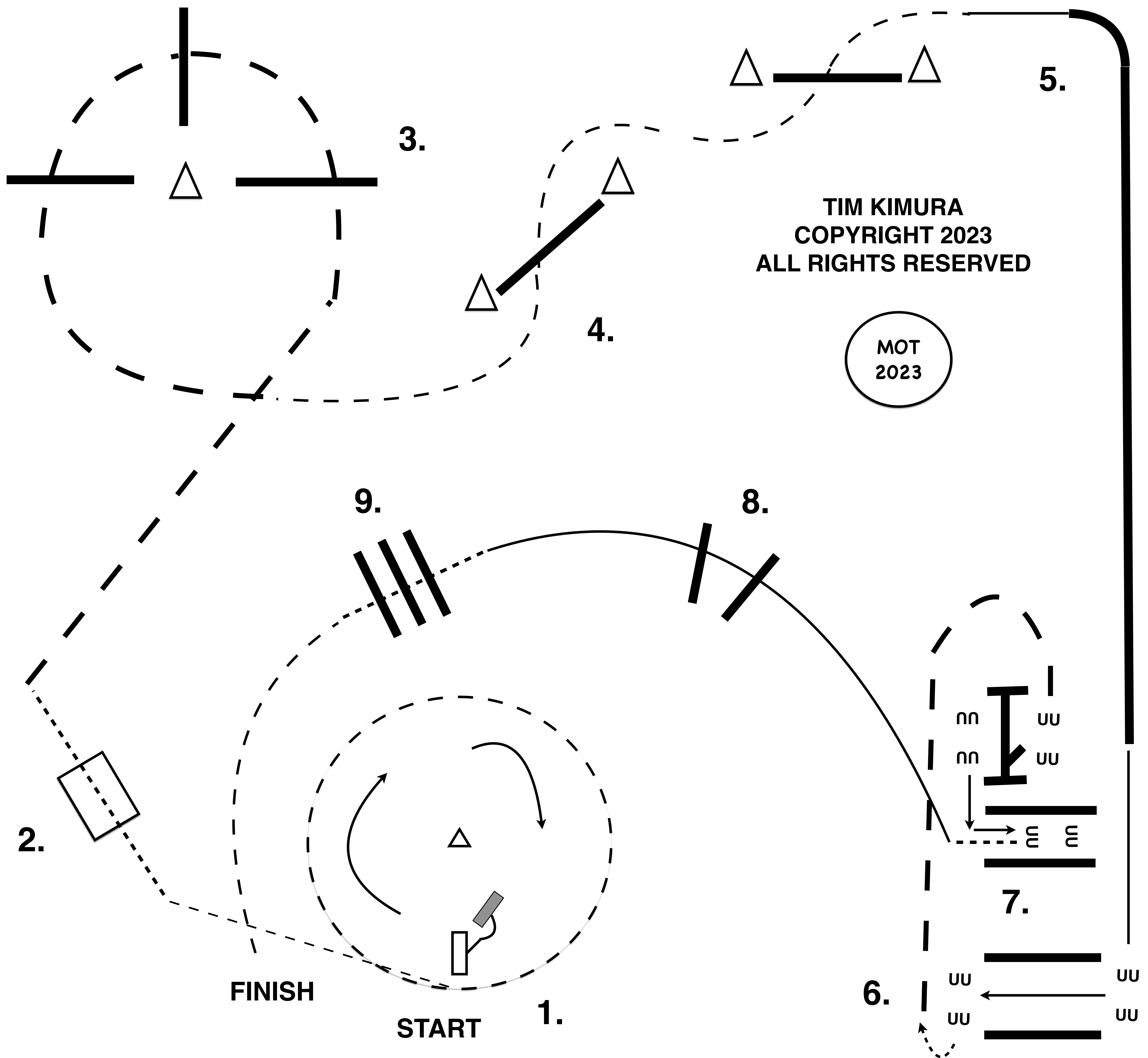
L1 YOUTH WALK TROT TRAIL

EWD WALK TROT TRAIL

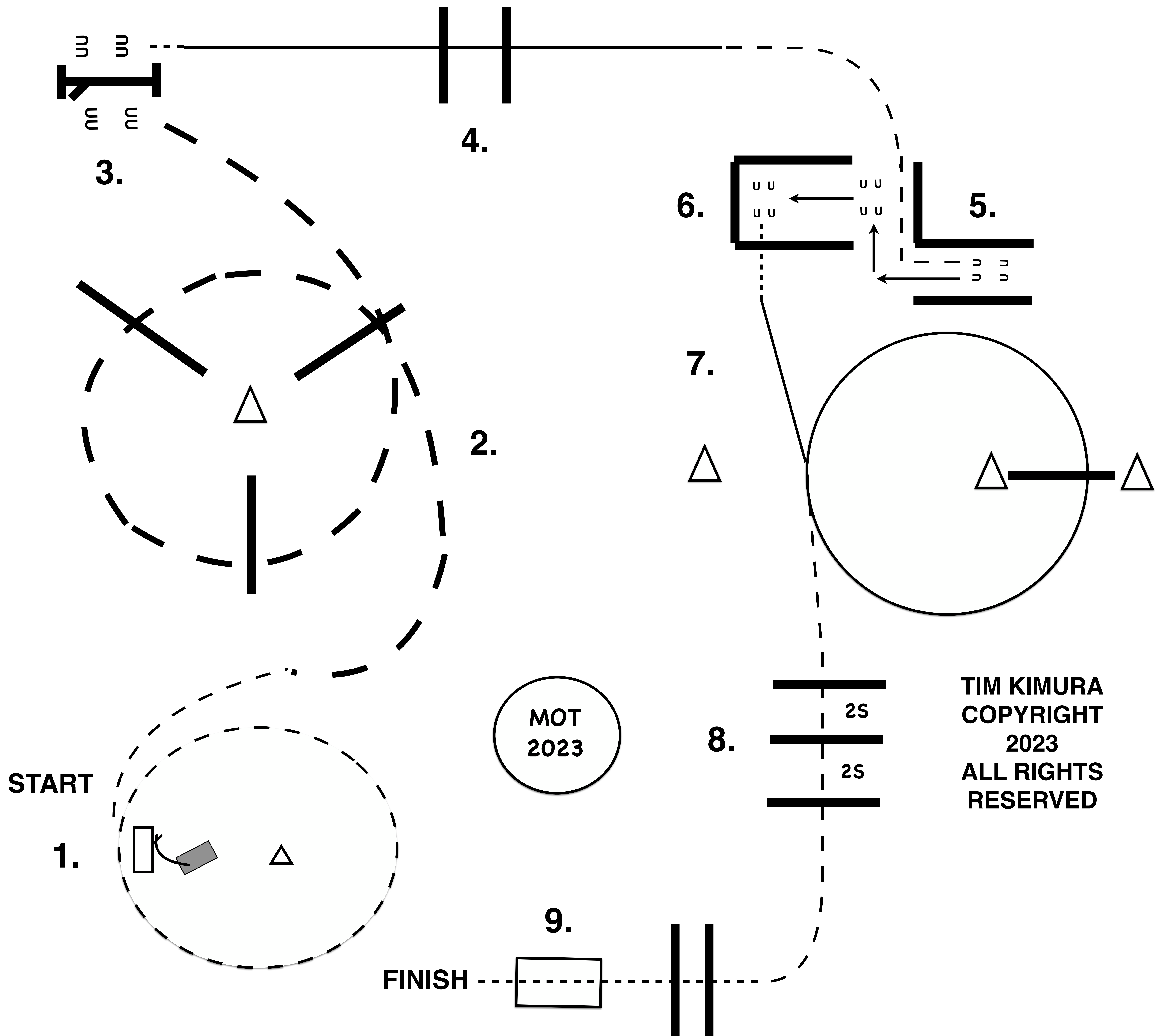
SMALL FRY TRAIL



1. WALK OVER POLE, WALK INTO CHUTE, BACK AROUND CORNER, BACK BETWEEN POLES.
2. YOU MAYU WALK FORWARD, THEN JOG OUT CHUTE, JOG OVER POLES.
3. STOP OR BREAK TO THE WALK, WALK OVER POLE.
4. JOG OVER POLES.
5. JOG OVER POLES.
6. JOG OVER POLES
7. STOP OR BREAK TO THE WALK, WALK OVER POLES.
8. WALK THROUGH SERPENTINE, WALK OVER POLES.
9. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY.
10. WALK OUT BOX, AND WALK OVER POLES.



1. DRAG LOG (WALK OR TROT) AROUND MARKER AND RETURN.
YOUTH TRAIL: PICK UP OBJECT, (WALK OR TROT) AROUND MARKER AND RETURN. EITHER HAND.
2. TROT TO BRIDGE, STOP OR BREAK TO THE WALK, WALK OVER BRIDGE.
3. EXTEND THE TROT DOWN THE ARENA AND THEN EXTEND THE TROT OVER LOGS.
4. COLLECT THE TROT, TROT THROUGH SERPENTINE, TROT OVER LOGS.
5. LOPE RIGHT LEAD, THEN EXTEND THE LOPE DOWN THE SIDE, THEN COLLECT THE LOPE AND STOP AND SIDE PASS RIGHT, BETWEEN LOGS.
6. TURN RIGHT, EXTEND THE TROT UP TO GATE, WORK GATE RIGHT HAND PUSH OPEN AND CLOSE.
7. BACK AROUND CORNER, BACK BETWEEN LOGS, WALK OUT CHUTE.
8. LOPE OVER LOGS (LEFT LEAD).
9. BREAK TO THE WALK, WALK OVER LOGS, TROT OUT TOWARD THE EXIT GATE.



1. DRAG LOG AROUND MARKER (WALK OR TROT).
YOUTH TRAIL: PICK UP OBJECT WALK OR TROT AROUND MARKER AND RETURN.
2. TROT AWAY FROM DRAG, THEN EXTEND THE TROT OVER LOGS AND UP TO GATE.
3. WORK GATE RIGHT HAND PUSH OPEN, RIDE THROUGH AND CLOSE GATE.
4. WALK AWAY FROM GATE, THEN LOPE RIGHT LEAD OVER LOGS.
5. BREAK TO THE TROT, TROT INTO CHUTE, STOP AND BACK AROUND CORNER AND BACK BETWEEN LOGS.
6. SIDE PASS RIGHT BETWEEN LOGS AND WALK OUT OVER FRONT LOG.
7. LOPE LEFT LEAD, LOPE FULL CIRCLE AND LOPE OVER LOG.
8. BREAK TO THE TROT, TROT OVER LOGS.
9. BREAK TO THE WALK, WALK OVER LOGS AND WALK OVER BRIDGE.